

Family and Consumer Science 4-H Clothing and Textiles

North Dakota 4-H Project Sheet

This 4-H project is designed to help you explore the world of sewing and buymanship. Use your creativity to construct and purchase items for your wardrobe.



- Learn to create clothing or other items for yourself and others.
- Learn about fabrics.
- Apply design elements and art principles to your constructed item.
- Learn how to use sewing equipment safely.
- Learn how to purchase garments and accessories.

Here's what you can do all year!

Starting Out Basic/Level 1	Learning More Intermediate/Level 2	Expanding Horizons Advanced/Level 3	
Organize a sewing box.Learn to stitch by hand.	 Identify specialized sewing tools. 	 Use advanced sewing skills. 	
 Learn how to sew on buttons. 	 Combine two or more patterns to create a design. 	• Identify clothing styles that enhance figures.	
 Identify sewing machine parts. Learn to use a sewing	 Design and embellish a garment. 	 Sew fabric containing spandex. Plan and conduct a 	
 machine. Learn to select patterns, fabric and notions. 	• Compare different fabrics, yarns and	Plan and organize a	
 Learn to read pattern markings and cut fabric. 	finishes.Discover how to take part in a fashion show.	community service sewing project.	
 Learn about fads and fashion trends. 	 Learn and use tailoring skills. 	 Conduct a clothing inventory and identify your clothing needs. 	
 Understand the impact of color and fabric on clothing design. 	 Analyze cultural influences in clothing. 		N

Pass it on! Now that you know how, share it with others. Here are ideas to get you started.

Communication

- Design a poster identifying sewing machine parts and proper care of a sewing machine.
- Create a 4-H video demonstrating how to sew on a button.
- Teach others how to use a sewing machine to create decorative pillows.

Citizenship

- Organize your group to sew something for a community facility (for example: curtains, pillows).
- Organize a community clothing drive.

Leadership

- Volunteer to take responsibility for washing your family's laundry.
- Organize a club field trip to a fabric store to learn about appropriate fabrics for various sewing projects.
- Teach your club or other group about embellishing techniques.

Entrepreneurship

• Job shadow a seamstress/tailor.

NDSU

EXTENSION

Learn more at www.ndsu.edu/4h/ or contact your county NDSU Extension office.



Family and Consumer Science 4-H Clothing and Textiles

North Dakota 4-H Project Sheet

Here are other opportunities to explore clothing and textiles:

- Contact your county Extension office to participate in local clothing camps, workshops or county fairs/achievement days.
- Create your own sewing/tailoring business.
- Demonstrate proper clothing care (laundry, repair and alterations) with friends and family.
- Help family members shop for clothing that best fits their different body types.
- Attend the Extension Youth Conference and attend workshops, listen to motivational speakers and participate in a community service project; bring ideas back to your club and community.
- Interested in a college education in the area of apparel merchandising, design and production? Schedule a visit with North Delucts Citate University's College of Human Science and Education at

Dakota State University's College of Human Science and Education at <u>www.ndsu.edu/hse</u>.

4-H Resources	Other Resources	Recordkeeping
 Pillows, Totes & More (CB100) Sew Fun! (CB107) Shopping in Style (CB108) STEAM Clothing: Beyond the Needle (CB165) Patterns <u>Polar Fleece</u> <u>Hooded Scarf</u> 	 Sewing and Craft Alliance Butterick-McCall's-Vogue Sew-What's-New Fabric Link 	 Planning for My Project Adventure (PA093) ND 4-H Project Plan (PA095) ND 4-H Plan of Action (PA096) ND 4-H Participation Summary for 11- to 19- year-olds (PA098)
		Contests • <u>Clothing Revue Contest</u>

Exhibit Ideas

- Exhibit an item such as a pin cushion, pillow or tote bag.
- Choose a fabric and explain what it is made of, how to care for it and how it is used.
- Exhibit a garment or accessory that you have decorated.
- Create a poster showing patterns designed for two or more figure types.
- Design a poster showing some new sewing tools/equipment and how they can be used.
- Create a personalized pattern for a garment with a computer or Internet program.
- Create a display on some new fabrics and why they were made (bulletproof vests, antibacterial, wicking, etc.).
- Describe the laundry process and special considerations.
- Create a display on detergent use and how stain removers work.
- Create a display on how to make simple repairs using only a needle and thread.
- Construct a soft furnishing (pillow, quilt, comforter, curtains, etc.).
- Develop an educational exhibit on clothing buymanship.

Permission to use content received from Iowa State University Extension and Outreach, 2011.

NDSU

EXTENSION

Learn more at <u>www.ndsu.edu/4h/</u> or contact your county NDSU Extension office.

